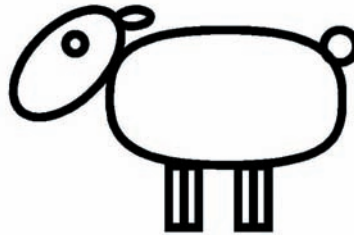


Shapes

Beschreibe die Figur nur mit geometrischen Begriffen. Ein Spiel von Oliver Kruth



Leuchtturm



Schaf



Lampe



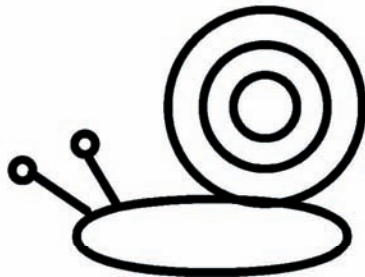
Füller



Kinderwagen



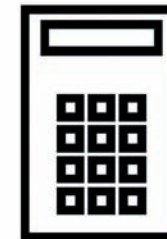
Ampel



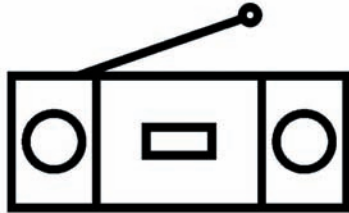
Schnecke



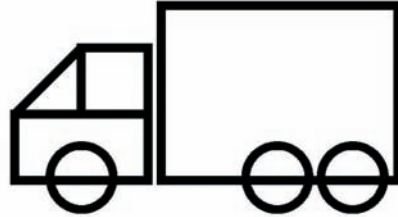
Eis



Taschenrechner



Radio (Cassettenrecorder)



LKW



Fisch



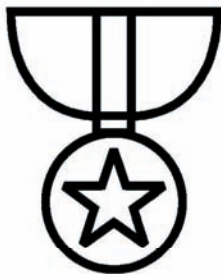
Glühbirne



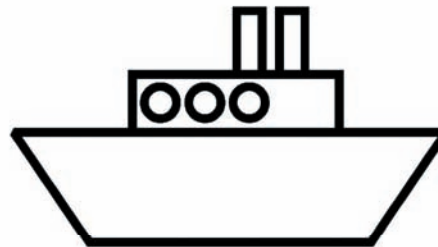
(Vorhänge-)Schloss



Cocktail



Orden



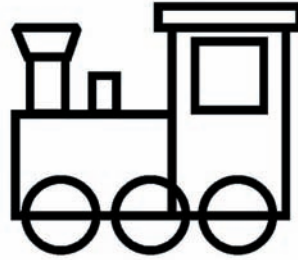
Schiff



Fahrrad



Kugelschreiber



Lokomotive



Wasserwaage



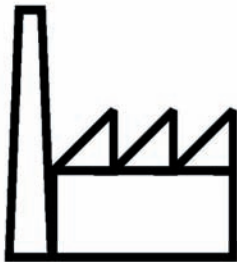
Waage



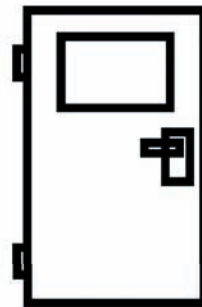
Haus



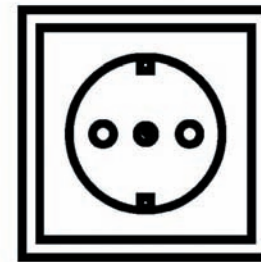
Standuhr



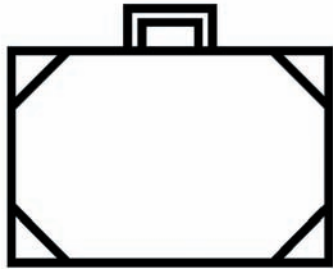
Fabrik



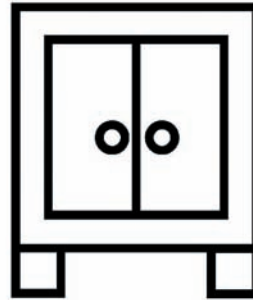
Tür



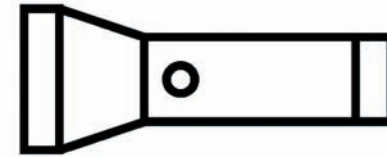
Steckdose



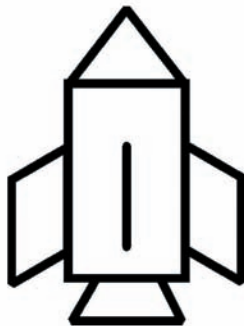
Koffer



Schrank



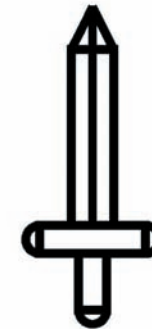
Taschenlampe



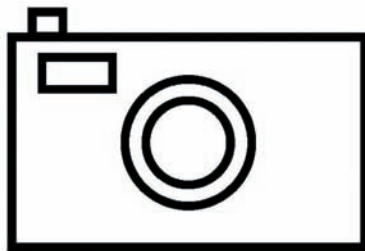
Rakete



Leiter



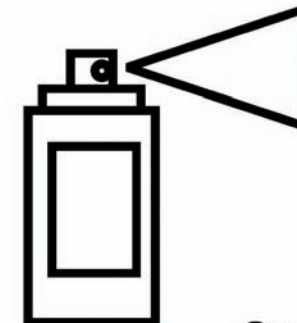
Schwert



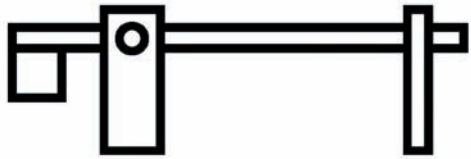
(Foto-) Kamera



Pfeil



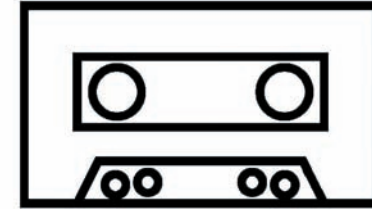
Spraydose



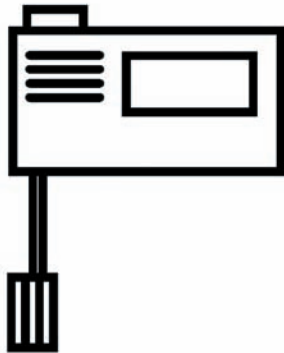
Schranke



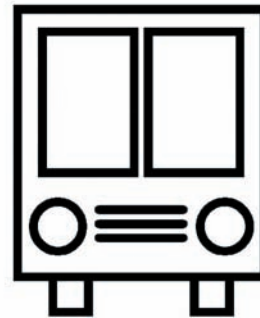
**(pickendes)
Huhn**



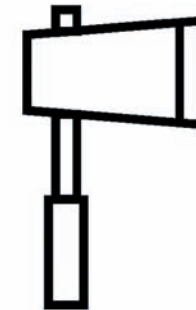
(Musik-)kassette



Mixer



Bus



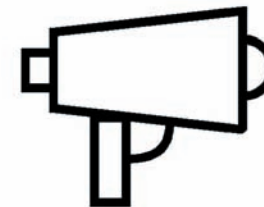
Axt



Flasche



Pfanne



Megafon